Cary Hulbert

203-434-7401

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/caryhulbert

Brooklyn, NY

PROFESSIONAL OVERVIEW

I am a UX researcher and designer focusing on human-centric design and accessibility. My experience teaching in academia and the visual arts has led me to approach design with an appreciation for collaboration, listening and empathy.

SKILLS

Communication
Visual Design
Design Critique
Critical Thinking
Teamwork
Problem-Solving
User Interviews
Surveys
Card Sorting
Usability Testing
Affinity Mapping

TECH SKILLS

Figma
Adobe Suite
Google Drive Suite
Miro
Research
Lo-fi & hi-fi sketches
Physical Printing and Printmaking

EDUCATION

|| UX Design Certificate
General Assembly
Remote

|| MFA in Visual Arts
Columbia University
New York, NY

|| BFA in Printmaking
Montserrat College of Art
Beverly, MA

SELECT WORK EXPERIENCE

Printer
Two Palms, New York, NY | June 2022 - Present
Works with clients to create unique Intaglio and monotype prints for editions. Researches, problem-solves and tests new techniques to offer more options to the client.

Co-owner and UX Designer
Project Gallery V, Brooklyn, NY | October 2020 - Present
Leads user research, testing, prototyping for the gallery website. Reviews website and social media analytics. Ideates new website iterations and flows based on analytics and research.

Assistant Manager
Columbia University, New York, NY | July 2018 - July 2022
Critiqued work with clients to improve, produce and lead successful printmaking editions. Developed and led training on physical printing techniques, production, and safety with four faculty members and 70+ students per quarter.

UX Design Immersion Fellow
General Assembly, Remote | November 2021 - June 2022
Completed a full-time professional training of over 400 hours to develop and apply skills in prototyping, user research, usability testing, interface design, service design, and design leadership for projects.

Adjunct Assistant Professor
Columbia University, New York, NY | January 2017- December 2021
Taught multiple undergrad drawing and printmaking classes that focused on technique and various mediums.

Teaching Assistant
Parsons School of Design, New York, NY | January 2021-May 2021
Designing for Usability Teaching Assistant at Parsons School of Design.

Freelance Printer and Project Manager
Columbia University, New York, NY | September 2016 -July 2018
Managed client projects with a team to problem solve, create, edition, and document clients' works. Researched new techniques and ideated and prototyped new editions.

Freelance Photo Research Assistant
Fodor's Travel/Random House, New York, NY | October 2013- August 2014
Assisted in populating and adding metadata to Fodor's entire photo database archive. Worked with photographers to select high-quality, relevant, and enticing images.